Defend The Cake Ativador Download [Torrent]

Download ->>> http://bit.ly/2SOhr7z

About This Game

From a team of Blizzard & Riot alumni comes the most delicious tower defense game! Help Eggperor Shellemane and the Eggbirds keep their cakes safe from an onslaught of persistent insects. The game begins when you place your tasty cake castle on the map. Choose carefully; there are armies of ants on their way to steal a slice! After that, it's time to plan your strategy. Build your maze to outsmart the mischievous ants and protect your prized cake. Use watermelon slingshots and frosting guns to thwart the onslaught of bees, rocket snails, and ants on scooters!

Key Features:

- Tower Defense that requires strategic thinking and tactical timing to defend your Cake from an onslaught of hungry bugs

- Place your Cake, you decide where the path will lead

- Strategically shape the path using Toast Walls, and create a maze for the enemy bugs

- 18 challenging levels, each introduces a new enemy to contend with

- 3 bonus levels for those who just can't get enough Cake

- 6 unique defenses with 2 upgrades each

- Day/Night cycle: Take as much time as you like to plan your defenses during the Day, then when you're ready, fend off waves of bugs in real time at Night by Powering Up your defenses

- Can you top the leaderboard? Test your best defense in Score Attack!

- Over 9,000 calories of fun

Title: Defend the Cake
Genre: Indie, Strategy
Developer:
Defend the Cake, LLC
Publisher:
Defend the Cake, LLC
Release Date: 1 Dec, 2017

 a09c17d780

English,French,Italian,German

BONUS LEVELS

defend the cake review. defend the cake from ants. defend the cake apk. defend the cake. defend the cake minecraft map. defend the cake steam. defend the cake ios review. defend the cake android. defend the cake game

Cute and fun tower defense game. Can't go wrong for the price.. Love this game! Very addictive!. I have played a lot of tower defense games, and so far this is one of my favorites. The art style is endearing and incredibly cute, I enjoy the challenge of the strategic elements, and score attack mode is hilarious.

Also: grasshoppers with jetpacks and snails with rockets! Definitely check out this game.. Its an interesting game, a new concept of tower defense, no violence in the game, unless you're a fanatic insect lover. When I learn that this game was made by a blizzard developer, it had to be great. Best of all it gives an option to backtrack the game from the early wave of insects. Thumbs up.. A beautiful little gem of a game, where you have to defend (as the title suggests) a set of delicious cakes from some very cake-hungry creatures. The expression on the cakes is adorable, with my favourite being the Pineapple Cake.

Mmmm pineapple-upside-down cake ...

All that is required to improve the game is a chocolate cake DLC! It's a very enjoyable game to play with a nice sense of humour to it. I highly recommend it.
. The art and sound effects in this game are super adorable. The game is challenging without making me want to slam my head against my desk and very fun.. Just when you thought the tower defense genre has been competely explored, along comes a game that offers something fresh and new in the genre. Defend the Cake introduces a handful a relatively easy to pick up mechanics, then layers them really well in order to create an experience with quite a bit of depth (the later levels can be pretty challenging), While a lot of the mechanics may seem familiar to those who have played tower defense games before (mazing, spells, resource management, etc.) here the experience is so refined that the flow never feels bogged down as in other tower defense games- you're never pulled out of the action for very long.

Add to all this a simple, charming art style and a whimsical sense of humor, and you end up with a really fun diversion in single player, with hours of potential replay value as you try various different strategies in order to improve your leaderboard score in "score attack" mode. *thumbs up*

Why are you reading this?! The ants are everywhere!!!

They're ON SEGWAYS!!!

FOR THE LOVE OF GOD, DEFEND THE CAKE!!!!!11. My favorite aspect is the unique mechanic of limited actions. In between rounds, you only have four (later six) eggbirds to build, upgrade, or gain extra resources. While you can undo immediate actions, you cannot sell or move towers later.

During a round, your only action is to temporarily power up towers, then wait a few seconds for the recharge. This might sound limited, but especially in later levels, it keeps you busy with quickly deciding when and on which tower to use your power best.

The maps are very open, giving you many different options to figure out the best set up by replaying a level.

The art style is not for me, personally, but also doesn't turn me off.

Overall, the game is all about strategy and planning ahead, which can make it frustrating at first, but more enjoyable on replays. As a fan of strategy and tower defense games, I love it.. This game is excellent! The art is cute and fun, and the levels start simple and move swiftly to challenging. The high score feature is great to test yourself against others.
Edit: With the most recent update, they have added additional Lotus levels that are wonderfully difficult.. This is a fun strategy game. It's really hard to get no band-aids but I like that you can go back a day to retry.. The game is is cute and fun. Beautiful art. Nice humor, and I like the music. Classic tower defense where you try to manage resources along with the path. I've played a lot of tower defense games and so far, at least, it's kept me engaged.. Good tower defense. Has grasshoppers - nightmare stuff...

Looks simple, but easily one of the better TDs available. Each tower also has an ability if you invest in them enough.

8\/10!. Surprisingly good. Simple-but-pleasant graphics, smoothly designed user interface (including an absolutely painless and seamless 'last round' button that you can use to go back multiple rounds - a feature a lot of tower defense games get wrong). It doesn't stretch any boundaries but it doesn't need to; it's good at what it sets out to do.. This is not a game you would expect to be so well designed but it's got some serious chops to its design.

Don't let the slightly cheap graphics deter you, (extremely endearing and personable graphics that they are though), this is refined and tasty little tower defense game with some elegant refining of the classic game play elements.

The build\/attack cycle, the way upgrades work, the way "spells" work; these all have simpler but far better ways of working than classic tower defense. I especially like how you don't have choose between spending money on a "spell" or building a tower, which is a choice that never really worked that well.

As well giving you all the time and infomation to make you decisions when building means in the attack phase you can be enitrely focused on when to active the "spells" and it makes a lot of difference when you use or don't use them.

So to be clear this a tower defense where you will be entirely engaged the whole time, either because it's the build phase and you have as much time as you like to plan things out, or its the night time "attack phase" where you are trying to frantically best use your spells.

(I keep saying spells, but it's temp tower upgrades that function very similiar to the classic spells in tower defense, except these are a lot more ingenius in how they work)

There's some smart as features like full money on a building cancel , and immediately showing you the path of attack that mean you never feel cheated when things go wrong.

This is some of the best tower defense I've played. Brought this game when it first came out, and was a bit ambivilient. Decided to try it again after a few updates and I am impressed.

Whether I was in the wrong mood on the first run through, or whether the updates made a difference, I don't know.

Whatever, I think we have a very good Tower Defense. The leaderboard certainly got me focused to review new approaches.. I just finished my first playthrough of Defend the Cake's 18 levels, and I am very excited to go back and play through all the levels again.
This is certainly one of the best tower defense games I have ever played, and is on par with Kingdom Rush and Plants vs Zombies.
Defend the Cake is relatively easy to beat if you don't care if some of your cake is taken by ants or rocket powered snails, but difficult if you're trying to get a perfect score.
The aspect of Defend the Cake that distinguishes it from other tower defense games is that all 6 towers have their own purpose and no single tower feels overpowered.
I highly recommend purchasing this game if your're a fan of strategy tower defense games.